

ICT-BASED EDUCATION AS A DRIVER OF CHANGE IN LEARNING

Toolkit for creating digital learning materials in schools

STAGE 2 Development

Six Ps topics for discussion at Stage 2 start

Positive

- Motivation to quality improvement
- Encouragement to risk-taking and innovations
- Continuous assessment and reflection

Pedagogical use of ICT

- 1) Which technologies do you find most useful for your work at the moment?
- 2) How do you look for new T-S-L ideas?
- 3) How do you keep yourself up-to-date in the T-S-L use of ICT?

Flexible pedagogical framework

- 1) What is your innovative pedagogical drive for e-resource design and development?
- 2) How do you encourage your team to create innovative practices, and to use emerging technologies?

Main Making the T-S-L culture and process visible

- 1) How do you create an atmosphere, in which everyone can freely express their ideas, opinions and creativity, and challenge those of the others, without a risk of being criticised or rejected, and best contribute to the design, development process and the success of your team?
- 2) How do you share ideas among your school team? How do you document the collaborative design process?
- 3) What are the lessons learned in the process so far? What has worked well? What would you do differently in the future?